

Package: dpseg (via r-universe)

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Title Piecewise Linear Segmentation by Dynamic Programming

Version 0.1.3

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BugReports <https://gitlab.com/raim/dpseg/-/issues>

Description Piecewise linear segmentation of ordered data by a dynamic programming algorithm. The algorithm was developed for time series data, e.g. growth curves, and for genome-wide read-count data from next generation sequencing, but is broadly applicable. Generic implementations of dynamic programming routines allow to scan for optimal segmentation parameters and test custom segmentation criteria ("scoring functions").

Depends R (>= 3.0.0)

Imports Rcpp (>= 0.12.18)

Suggests markdown, knitr, htmltools, RcppDynProg, microbenchmark, ggplot2

LinkingTo Rcpp

URL <https://gitlab.com/raim/dpseg/>

License GPL (>= 2)

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addLm	<i>Adds linear regression data to dpseg results or a table of segment borders.</i>
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Description

addLm takes a segment table (with start/end columns) or a result object from code [dpseg](#), calls base R function [lm](#) for each segment, and adds slope, intercept, r2 and variance of residuals to the segment table. This data is required for plot and predict method, eg. when dpseg was called with a pre-calculated scoring matrix, or alternative scoring functions or recursion.

Usage

```
addLm(dpseg, x, y)
```

Arguments

dpseg	result object (class "dpseg") returned by function dpseg or simply a segment table with "start" and "end" indices
x	original x-data used
y	original y-data used

Value

Returns the input dpseg object or segment table, but with original xy data and fit results from a linear regression with base R ($lm(y\sim x)$) added to the results and linear regression coefficient and goodness of fit meaur in the main segments table.

Examples

```
## 1: run dpseg with store.matrix=TRUE to allow re-rung
segs <- dpseg(x=oddata$Time, y=log(oddata$A3), store.matrix=TRUE)

## 2: run dpseg with score function matrix input
segr <- dpseg(y=segs$SCR, P=0.0001, verb=1)

## NOTE: only data indices i and j are provided in results
print(segr)

## 3: add original data and linear regression for segments
## NOTE: now also plot and predict methods work
segr <- addLm(segr, x=oddata$Time, y=log(oddata$A3))
print(segr)
```

backtrace_r

backtracing dpseg segment break-points

Description

Backtracing segment borders from the `imax` vector of a `dpseg` recursion. This function is implemented more efficiently in Rcpp; the R code is kept for documentation, benchmarking and development.

Usage

```
backtrace_r(imax, jumps = 0)
```

Arguments

<code>imax</code>	integer vector of segment borders as returned by <code>dpseg</code> recursion functions
<code>jumps</code>	allow discontinuous jumps: move 1 index position back, only for $S_{i-1} + score(i, j)$

Value

an integer vector of segment ends

dpseg

*dpseg : linear segmentation by dynamic programming***Description**

dpseg splits a curve (x,y data) into linear segments by a straight forward dynamic programming recursion:

$$S_j = \max(S_{i-jumps} + \text{score}(i, j) - P)$$

where score is a measure of the goodness of the fit of a linear regression (equiv. to $\text{lm}(y \sim x)$) between data points $i < j$. The default scoring function is simply the negative variance of residuals of the linear regression (see arguments `type` and `scoref`). P is a break-point penalty that implicitly regulates the number of segments (higher P : longer segments), and `jumps==1` allows for disjoint segments. The arguments `minl` and `maxl` specify minimal ($i \leq j - \text{minl}$) and maximal ($i \geq j - \text{maxl}$) segment lengths, which allows to significantly decrease memory usage when expected segment lengths are known.

Usage

```
dpseg(
  x,
  y,
  maxl,
  jumps = FALSE,
  P = 0,
  minl = 3,
  S0 = 1,
  type = "var",
  scoref,
  verb = 1,
  move,
  store.values = TRUE,
  store.matrix = FALSE,
  add.lm = FALSE,
  recursion,
  backtrace,
  ...
)
```

Arguments

<code>x</code>	x-values, generated as <code>1:length(y)</code> if missing and not used if <code>y</code> is a scoring function matrix,
<code>y</code>	y-values, or a pre-calculated scoring function matrix $SCR_{i,j}$ (eg. from a previous run of dpseg). See section "Value" below for details on the structure $SCR_{i,j}$.
<code>maxl</code>	maximal segment length, $i \geq j - \text{maxl}$

jumps	allow for jumps between segments, if TRUE segment ends are 1 index left of the segment starts
P	break-point penalty, increase to get longer segments with lower scores (eg. higher residual variance)
minl	minimal segment length, $i \leq j - \text{minl}$
S0	initialization of S_0 , choose high enough to avoid length 1 cutoffs at start
type	type of scoring function: available are "var" for "variance of residuals", "cor" for Pearson correlation, or "r2" for r-squared; see the package vignette("dpseg") for details.
scoref	alternative scoring function
verb	print progress messages
move	logical indicating whether move is required in backtracing, required for the alternative recursion $S_i + \text{score}(i + 1, j)$
store.values	store scoring values (linear regression results)
store.matrix	store the fitscore matrix
add.lm	add a linear fit using R base lm for final segments; may save memory/speed if store.values==FALSE
recursion	internal recursion function to be used for segmentation; used for debugging, benchmarking and development, and required for putative novel scoring functions scoref
backtrace	internal function to be used for back-tracing; used for debugging, benchmarking and development, and may be required to test novel scoring functions scoref and/or recursion
...	further arguments to recursion

Details

See the vignette("dpseg") for the theory and details on the choice of scoring functions and selection of the penalty parameter P.

Value

Returns a list object of class dpseg (with print.dpseg plot.dpseg and predict.dpseg methods). The main result of the algorithm is a table (data.frame) of predicted segments in list object segments. The original data, run parameters and (optionally) additional data calculated and used by the algorithm are also returned.

segments: main result table: a data.frame that lists the start and end x-values of the segments (columns 'x1' and 'x1'), the start and end indices (i,j) in the data vectors (columns 'start' and 'end'), and the linear regression coefficients and goodness-of-fit measures for the segments in columns: 'intercept', 'slope', 'r2' (r-squared), and 'var' (variance of the residuals). If dpseg was called with a pre-calculated scoring matrix, the table only contains start and end indices i,j. If option add.lm=TRUE or the result object was sent through function `addLm` the table additionally contains results from R's lm, indicated by an ".lm" suffix.

S: results of the recursion, ie. S_j in above equation.

imax: vector $j = 1, \dots, n$, storing the i_{max} that yielded S_j , ie., the sole input for the backtracing function.

values: linear regression coefficients and measures for the segment ending at j and starting at $i_{max}(j)$. Only present if `store.value=TRUE`.

SCR: scoring function matrix $SCR_{i,j} = score(i,j)$ where positions j are the columns and i the rows; a banded matrix with non-NA values between $i \leq j - minl$ and $i \geq j - maxl$. Note, that this matrix can be re-used in subsequent calls as `dpseg(y=previous$SCR)` which runs much faster and allows to efficiently scan for alternative parameters. Only present if `store.matrix=TRUE`.

fits: result objects from `lm`. Only present if `add.lm=TRUE`.

traceback: result of the call to the backtracing function: ends of the segments.

xy: original x/y data (`xy.coords`).

removed: index of NA/Inf values that were removed before running the algorithm.

parameters: used parameters `P`, `jumps`, `maxl` and `minl`.

Dependencies

The package strictly depends only on `RcppEigen`. All other dependencies are usually present in a basic installation (`stats`, `graphics`, `grDevices`).

Author(s)

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Examples

```
## calculate linear segments in semi-log bacterial growth data
## NOTE: library loads bacterial growth curve data as data.frame oddata
segs <- dpseg(x=oddata$Time, y=log(oddata$A3), minl=5, P=0.0001, verb=1)

## inspect resulting segments
print(segs)

## plot results (also see the movie method)
plot(segs)

## predict method
plot(predict(segs), type="l")
```

Description

See [dpseg](#) for a current version of this algorithm. Note: this was a first test implementation of the linear piecewise segmentation by a dynamic programming approach. This implementation is very slow. A much more efficient version, [dpseg](#), calculates the variance of residuals of a linear regression incrementally while looping through the recursion, and is implemented in Rcpp. See there for details on the algorithm. This version is kept alive, since it is a more general implementation, allowing to test different regression and scoring functions by command-line arguments.

Usage

```
dpseg_old(
  x,
  y,
  minl,
  maxl = length(x),
  P = 0,
  EPS,
  store.matrix = FALSE,
  fitscoref = fitscore,
  fitf = linregf,
  scoref = varscore,
  verb = 0
)
```

Arguments

x	x-values
y	y-values
minl	minimal segment length
maxl	maximal segment length
P	jump penalty, increase to get fewer segments # @inheritParams score
EPS	a pre-calculated fitscore matrix, will be generated if missing
store.matrix	store the fitscore matrix
fitscoref	the heavy-load loop that fills the fitscore matrix using fitf and scoref
fitf	fit function, used in the scoring function scoref; (TODO: currently expecting a fit object that provides intercept and slope as coef(obj)[1:2] only for the result table)
scoref	function to calculate a score from the passed fit function
verb	print progress messages

Details

The recursion calculates $S_j = \max(S_i + \text{fitscore}(i+1, j)) - P$, where the fitscore is the variance of the residuals of a linear regression ($\text{lm}(y \sim x)$) between x_{i+1} to x_j , P is a jump penalty that implicitly regulates the number of segments, minl and maxl are minimal and maximal lengths of segments. Uses [RcppEigen::fastLm](#) for linear regression.

Value

Returns a list of result structures very similar to the list of class "dpseg" returned by function `dpseg`, except for the name of the scoring function matrix, here: EPS. See `?dpseg` for detailed information on these structures.

Examples

```
## NOTE: not run because it's too slow for R CMD check --as-cran
## calculate linear segments in semi-log bacterial growth data
## NOTE: library loads bacterial growth curve data as data.frame oddata
Sj <- dpseg_old(x=oddata$Time, y=log(oddata$A3), minl=5, P=0.0001, verb=1)

## inspect resulting segments
print(Sj)

## plot results
plot(Sj, delog=TRUE, log="y")

## NOTE: predict method & movie function do not work for dpseg_old
```

estimateP

Estimate a starting value for penalty P.

Description

The break-point penalty P in a `dpseg` recursion, should be in the range of expected values of the scoring function. To find a good initial estimate for P when using the default scoring function (see `dpseg`), the data is smoothed by `smooth.spline` and the variance of residuals reported.

Usage

```
estimateP(x, y, plot = FALSE, ...)
```

Arguments

x	x-values
y	y-values
plot	plot the <code>smooth.spline</code>
...	parameters for <code>smooth.spline</code>

Value

Returns a double, variance of residuals of a spline fit (`var(smooth.spline(x,y, ...) $y - y)`)

Examples

```
x <- oddata$Time
y <- log(oddata$A5)
p <- estimateP(x=x, y=y, plot=TRUE)
plot(dpseg(x=x, y=y, jumps=TRUE, P=round(p,3)))
```

 movie

Visualizes the [dpseg](#) segmentation recursion as a movie.

Description

Generates a movie of the calculation steps $j = 1, \dots, n$ while looping through the recursion S_j . Plots are sent to the active plot device or, if path is specified, to a video file `<path>/<file.name>.<format>` via a system call to Image Magick's `convert`. Saving to a file likely only works on Linux systems with Image Magick installed and `convert` available in the `$PATH` environment variable. `format` are formats available for `convert`, eg. `format="gif"` or `format="mpeg"`. See the vignette("dpseg") for details on the plotted data.

Usage

```
movie(
  dpseg,
  fix.ylim = TRUE,
  frames,
  delay = 0.1,
  repeat.last = 5,
  ylab = "scoring function",
  ylab2 = "y",
  xlab = "x",
  path,
  file.name = "dpseg_movie",
  format = "gif",
  res = 200,
  ...
)
```

Arguments

<code>dpseg</code>	result object of class dpseg returned by function dpseg
<code>fix.ylim</code>	fix the y-axis of the score function
<code>frames</code>	x range to show as movie frames
<code>delay</code>	delay between frames in seconds, between x11 plot updates or as argument <code>-delay</code> to the system call to Image Magick's <code>convert</code>
<code>repeat.last</code>	repeat list frame this many times
<code>ylab</code>	left y-axis label, for the scoring funtion

y1ab2	right y-axis label, for the original data
x1ab	x-axis label
path	path where both temporary jpeg files and the final movie file will be generated. If not specified the individual frames will be plotted to the active plot device.
file.name	name of the generated video file <path>/<file.name>.<format>
format	format of the video, all outputs that image magick's convert can generate, e.g. "mpg" or "gif"
res	resolution of the generated movie (pixels per inch)
...	arguments passed to default <code>plot</code> function

Examples

```
## NOTE: requires that dpseg is run with store.matrix=TRUE
segs <- dpseg(x=oddata$Time, y=log(oddata$A3), minl=5, P=0.0001, store.matrix=TRUE)

## View the algorithm in action:
movie(segs, delay=0)

## NOTE: if Image Magick's convert is installed you can set the path
## option to save the movie as <path>/<file.name>.<format>, where format
## can be "gif", "mpeg" or else, depending on the Image Magick installation.
```

oddata	<i>Escherichia coli growth curves.</i>
--------	--

Description

Optical density (OD) data from a 96-well microtiter plate experiment, growing *Escherichia coli* cells in M9 medium in a BMG Optima platereader.

Usage

```
oddata
```

Format

A data frame with the measurement time in column 1 and bacterial growth data (or blanks) in 2:ncol(oddata). Column names correspond to the well on the microtiter plate.

Source

Tom Rohr, Anna Behle, Rainer Machne, HHU Duesseldorf, 2018

plot.dpseg	<i>Plot method for a dpseg segmentation model.</i>
------------	--

Description

Plot method for a [dpseg](#) segmentation model.

Usage

```
## S3 method for class 'dpseg'
plot(x, delog = FALSE, col, main, res = 10, vlines = TRUE, ...)
```

Arguments

x	result object returned by function dpseg
delog	plot exp(y)
col	optional color vector for segments
main	plot title, dpseg parameters will be plotted if missing
res	x-resolution factor for the predicted model line, the new coordinates xout are equispaced at res*length(x) points.
vlines	plot vertical lines at the breakpoints.
...	arguments passed to default plot function

Value

Silently returns the x\$segments table , with color values added if they were missing in the input.

predict.dpseg	<i>Predict method for 'dpseg' segmentations</i>
---------------	---

Description

Predicted values based on a data segmentation model from [dpseg](#).

Usage

```
## S3 method for class 'dpseg'
predict(object, xout, ...)
```

Arguments

object	result object returned by function dpseg
xout	new x-values at which to predict \hat{y}
...	not used

Value

Returns predicted linear segments as x,y coordinates (`grDevices::xy.coords`) at `xout`.

Examples

```
x <- oddata$Time
y <- log(oddata$A5)
segs <- dpseg(x=x, y=y, P=0.0001)

## predict method
plot(x=x, y=y, pch=19, cex=0.5)
lines(predict(segs), col=2, lwd=2)
```

<code>print.dpseg</code>	<i>Print method for linear segmentation result from <code>dpseg</code>.</i>
--------------------------	---

Description

Prints the main result table `x$segments`, segment coordinates and indices, and parameters from the recursion. See [dpseg](#) for details.

Usage

```
## S3 method for class 'dpseg'
print(x, n = 6, ...)
```

Arguments

<code>x</code>	result object returned by function dpseg
<code>n</code>	print maximally <code>n</code> segments (argument to print.data.frame)
<code>...</code>	further arguments to print.data.frame

<code>scanP</code>	<i>Scan over different penalty P values</i>
--------------------	---

Description

Runs the [dpseg](#) recursion for different values of the penalty parameter `P` and returns a matrix with the used `P` values, the resulting number of segments and (optionally) the median of segment variance of residuals.

Usage

```
scanP(x, y, P, var = TRUE, use.matrix = TRUE, plot = TRUE, verb = 1, ...)
```

Arguments

x	x-values
y	y-values
P	vector of penalties P to scan
var	add the median of the variances of residuals of all segments to output (save time by var=FALSE)
use.matrix	use the stored scoring function matrix for more efficient scans; set this to FALSE if you run into memory problems
plot	plot results
verb	print progress messages
...	parameters for dpseg (except P)

Value

Returns a matrix with the penalties P in the first column, the number of segments in the second column and the median of variances in the third column.

Examples

```
x <- oddata$Time
y <- log(oddata$A5)
par(mai=c(par("mai")[1:3], par("mai")[2])) # to show right axis
sp <- scanP(x=x, y=y, P=seq(-.01,.1,length.out=50), plot=TRUE)
```

sgtable

construct a segment table

Description

Constructs a segment table from segment ends (imax) returned by [dpseg](#) backtracing functions [backtrace_r](#) and [backtrace_c](#). Correct segment break-points require to know whether segment recursion was run with the jumps option of [dpseg](#). In joint segments (jumps=FALSE) segment borders are part of both left and right segments.

Usage

```
sgtable(ends, starts, jumps = TRUE)
```

Arguments

ends	integer vector of segment ends
starts	integer vector of segment starts
jumps	same parameter as passed to recursion function, allowing for discontinuous jumps (TRUE) or enforcing joint segments (FALSE)

Value

a table with segment start and end columns

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